

Participating in WritingFix's *Short Adventure Story Contest*, these sixth grade writers planned a story where an adventurer has three things happen to him/her; then, they wrote a story filled with interesting details about those three events.

With a friend, read these short adventure stories and discuss each writer's **organization** skills and **idea development** skills.



### **Lucky Justice in the Imaginary House in the Forest**

by Sandy, sixth grade adventure writer

Lucky Justice was taking her afternoon run, but she decided to run through the forest. She had never gone through the forest. At first, there were a couple of people, but then the forest cleared out. Lucky walked across a small path. The visibility of it wasn't very good. All of a sudden she heard a loud screech then she felt a cold chill. "Ahhhhh!" it went. Lucky went white as a ghost!

She called out, "Tis someone there?" then waited for an answer. She heard no more, so she ignored what had happened and walked on. She spotted a huge rock. She went over it and thought she saw something behind it. She walked on the other side of the rock and saw something she hadn't seen at first. It was a little house. She wondered and thought about it. She had run around the whole little forest and had never seen that old house.

She walked onto the porch and examined the house. Then she knocked on the door. It screeched open. She walked in and noticed something or someone. It looked like an old woman. Lucky thought she shouldn't disturb the woman, so she turned around and started walking out when she heard the woman call her name. "Lucky," the old woman called.

Lucky became terrified and started towards the door. Suddenly the door slammed closed nearly on her face. She looked around and saw no one, not even the old house. She didn't see the old woman either. She thought it was all in her imagination, but then she spotted something on the ground right next to the rock. It read, "In memory of Mrs. Marie Lansern 1943-1994." She thought that Mrs. Marie Lansern was the old lady who she saw and maybe this was her property. Maybe her house used to be here.

She thought she should leave the property alone, so she quickly left. Lucky was terrified, but she was happy that she learned not to mess with anyone's property.

### **The Mission on the Island**

by Gregorio, sixth grade adventure writer

My name is Pyro Steel, and I was on a mission to find the first statue made out of gold. I was on an island, walking around, when I saw a small cave. I went inside and I barely fit. It looked like I was stuck in the cave with spiders on the wall and slime all over. It felt yucky all over. I went all the way in when I got out back on my feet.

The cave was bigger now, so I got all the way in. I saw the glowing statue and I grabbed it. All of the sudden the ground started to rumble. There was a humongous one-eyed monster running towards me. I started running to the small part of the cave. I tripped on a rock, and I dropped the statue. I looked back and went back to get it. The monster jumped and made a crack, and the floor separated.

I jumped and I grabbed the edge of the ground, but it broke off. I used my other hand to grab it. I stood up on my feet and I ran. I barely made it out of the cave. I found the small tunnel and crawled for my life.

I saw an airplane flying overhead. I screamed, "Hey!" Then the airplane came down and I went home safely.